

the open-source semiconductor fab. Elio Bourcart | Alexander Hakim



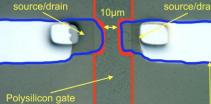


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Sam Zeloof - The Garage Fab















The Semiconductor Fabrication Workforce Problem

How can the semiconductor industry demand the continuation of Moore's Law without students who invent new approaches, particularly when gaining hands-on experience requires access to immutable million dollar equipment?



\$300M EUV Stepper Credit: ASML







Our Goals:

- 1. Make the best semiconductor fab workforce education project
- 1. Create the largest collaborative open source hardware project

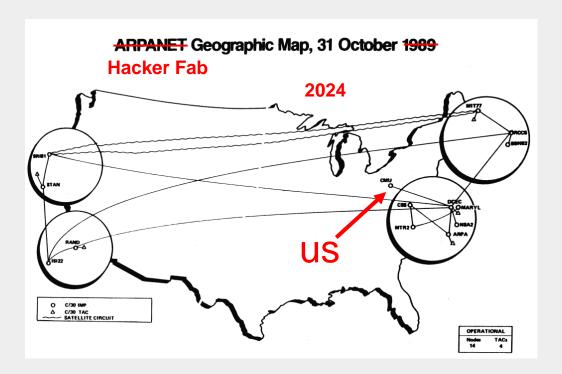








Here's How We're Starting



Create instructions for other institutions to form their own chapter of the Hacker Fab by:

- Open-sourcing machines
- Centralizing documentation
- Sharing process data
- Lowering fab cost requirements





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Somewhere under Carnegie Mellon, January 17th, 2023

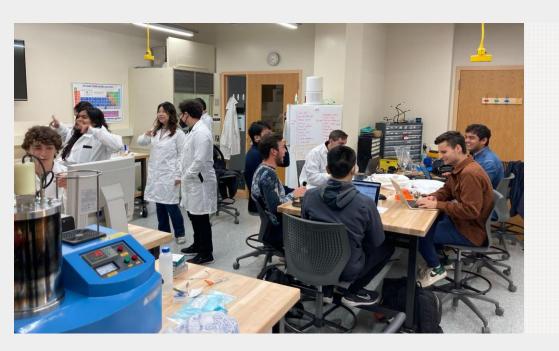








Last Month











Fall 2023 Class: 15 Students, Freshman to PhD

Electrical, Mechanical, Materials, and Chemical Engineering Students





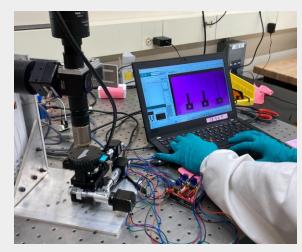


The Course Structure



Projects

Build new tools and processes



Labs

Make MOSFETS from scratch



Lectures

Learn nanofab techniques











Human-Hours of Homework Every Semester

30 Students * 4 hours of homework per week * 14 weeks







= 1680 hours of work every semester

Let's build something with this!







Tools we've built so far with complete documentation

Vacuum chuck spin coater



Maskless Lithography Stepper

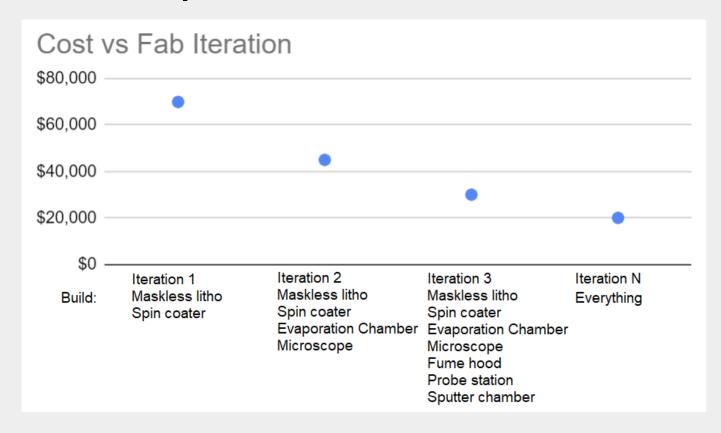








How much does your fab cost? Ours cost \$70k.

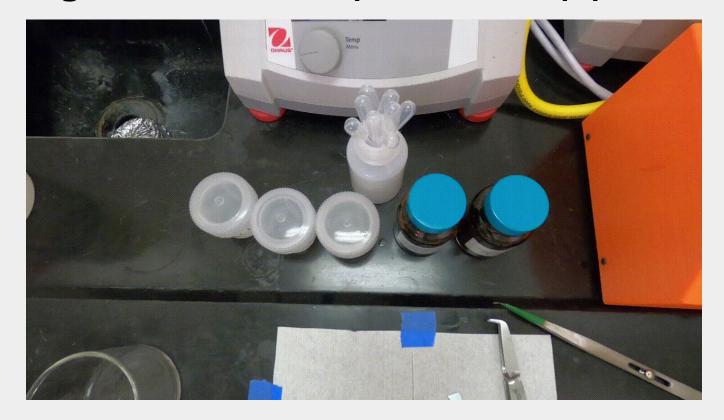








Lowering the Barrier to Entry Does not Simply Mean \$

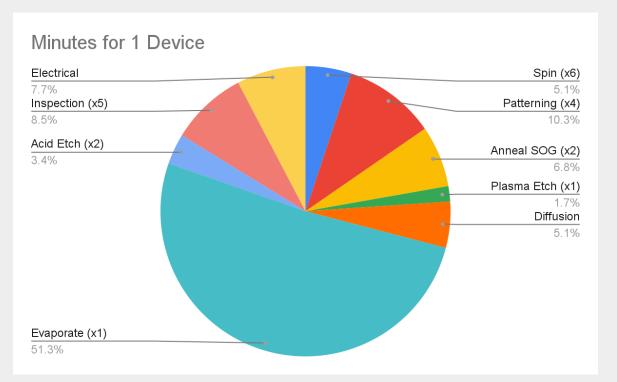








Tapeout Time in the Hacker Fab: 10 hours



	Minutes for 1 Device
Spin (x6)	30
Patterning (x4)	60
Anneal SOG (x2)	40
Plasma Etch (x1)	10
Diffusion	30
Evaporate (x1)	300
Acid Etch (x2)	20
Inspection (x5)	50
Electrical Characterization	45
Total Tape-Out Time	585 (~9.5 hours)
Active Work	240 (~4 hours)







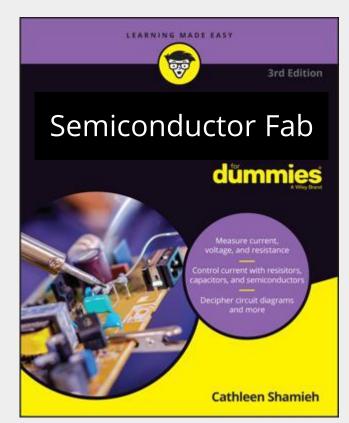
Excellent Process Manuals

Any student should be able to walk in and make chips with no supervision

This will support other courses and research













Our Goals:

- 1. Make the best semiconductor fab workforce education project
- 1. Create the largest collaborative open source hardware project









Human-Hours of Homework Every Semester

30 Students * 4 hours of homework per week * 14 weeks * N schools









Let's **really** build something with this!







Open-Source Software is not Open-Source Hardware

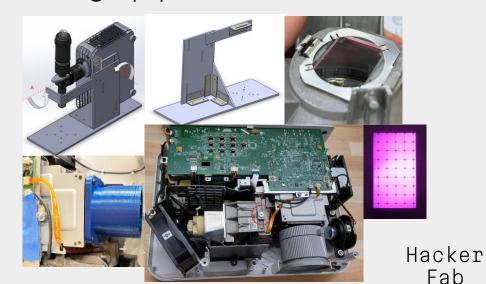
Software

Downloading the latest version takes 5 seconds



Hardware

Replicating means buying, building, testing equipment. This takes weeks.



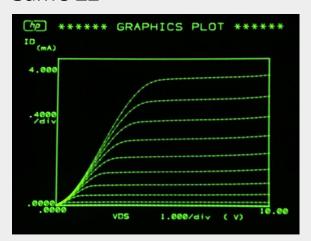






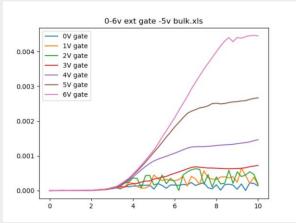
The Next Hacker Fab's Chips Won't Work the First Time

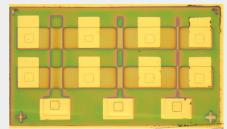
Sam's Z2



Documentation is an iterative process, there are parameters you don't know exist until someone else tries to replicate

Hacker Fab 10µm NMOS











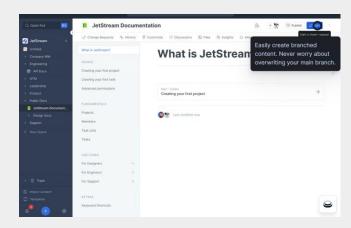
Improvement of Documentation Emerges from Project Infrastructure

Our first mistake: don't "release" a finished product, **develop** in public

Throwing files into a github with a README.md is not collaborative



Gitbook provides Git-style version control for readable technical documentation



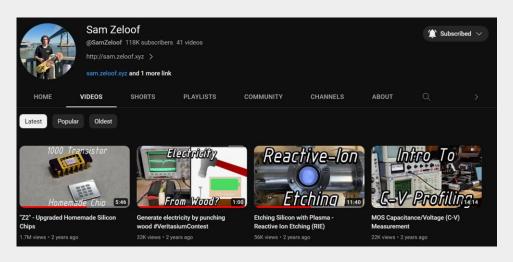






Engineers Hate Documentation...

Until They Feel Audience Feedback



Documenting the debugging, like a story, saves people hours of work







Sharing Fab Data

New Hacker Fabs will be able to leverage data from existing Hacker Fabs.

Tools will upload to a single Hacker Fab database by default

Account for differences in hardware - each tool has a unique ID









Open Source IC Design is Booming

Tiny Tapeout for \$100

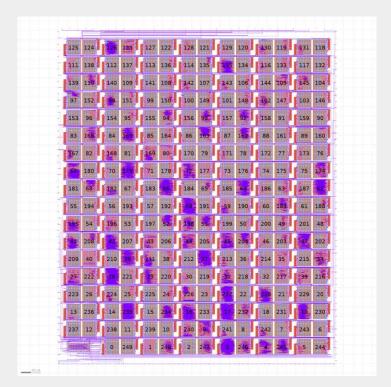
Zero to Asic Course

Open Source PDKs

Open Source Design Tools















We'd love to hear from you!

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Questions?



